



## Year 2 – PE Overview

<b>Autumn</b> Games- Throwing and Catching Dance- Responding to music	<b>Spring</b> Gymnastics- Shape and Balance Games- Target	<b>Summer</b> Athletics Games- Invasion
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Games	Gym	Athletics	Dance	Evaluation
G1 I can make decisions about where and when to run.	GY1 I can explore different pathways and patterns through travel.	D1 I can copy and explore basic movements and body patterns with clear control.	A1 I can sprint from one end to another	E1 I can comment on own and other performance
G2 I can confidently send the ball to others in a range of ways (underarm, chest pass and bounce pass.	GY2 I can confidently perform different body shapes (core)	D2 I can vary speed and levels in my dance sequence	A2 I can develop jumping for distance	E2 I can give comments on how to improve performance
G3 I am beginning receive a ball in my hands with the correct technique	GY3 I can perform at different levels and directions	D3 I can vary the size of my body shape.	A3 I can develop technique when jumping for height	E3 I can use appropriate vocabulary when giving feedback



G4 I am becoming confident with my hand eye coordination.	GY4 I can perform 2 jumping actions (straight and star jump)	D4 I can respond imaginatively to stimuli.	A4 I can develop throwing for distance and accuracy	E4 I can comment on own and other performance
G5 I can begin to apply and combine a variety of skills to a game situation.	GY5 I can use equipment and explore how to use it in a variety of ways	D5 I can use space well and negotiate space clearly.	A5 I can apply my knowledge in an athletics carousel	
G6 I can understand the importance of rules and develop simple tactics within a game.	GY6 I can perform a balance with control	D6 I can add change of direction to a sequence		
	GY7 I can begin to explore different rolls.			
	GY8 I can link 3-4 movements to create a sequence			
	GY9 I can explore different pathways and patterns through travel.			

Topic Coverage		
Autumn Games- Throwing and Catching Dance- Responding to music	Spring Gymnastics- Shape and Balance Games- Target	Summer Athletics Games- Invasion
G1, G2, G3, G4 D1, D2, D3, D4, D5, D6	GY1, GY2, GY3, GY4, GY5, GY6, GY7, GY8, GY9	A1, A2, A3, A4, A5 G1, G2, G3, G4, G5, G6 E1, E2, E3, E4



<p>E1, E2, E3, E4</p>	<p>G1, G2, G3, G4 E1, E2, E3, E4</p>	
<p><b>Vocabulary</b></p>	<p><b>Vocabulary</b></p>	<p><b>Vocabulary</b></p>
<p><b>Games- Throwing and Catching</b> Throwing, Catching, Accuracy, Distance, Target, Leap</p> <p><b>Dance- Responding to music</b> Perform, Unison, Matching, Mirroring, Dynamics, Expression</p>	<p><b>Gymnastics- Shape and Balance</b> Tuck, Straddle, Sequence, Pike, Pathway, Link</p> <p><b>Games- Target</b> Accurate, Release, Opponent, Teammate, Strike, Ahead</p>	<p><b>Athletics</b> Distance, Sprint, Height, Landing, Aim, Take Off</p> <p><b>Games- Invasion</b> Shoot, Receive, Defend, Attack, Possession, Teammate</p>
<p><b>I will know...</b></p>	<p><b>I will know...</b></p>	<p><b>I will know...</b></p>
<p><b>Games- Throwing and Catching</b></p> <ul style="list-style-type: none"> <li>- To roll a ball towards a target</li> <li>- To track and receive a rolling ball</li> <li>- To send and receive a ball with your feet</li> <li>- To develop catching skills - To develop throwing and catching skills</li> <li>- To send and receive a ball using a racket</li> </ul> <p><b>Dance- Responding to music</b></p> <ul style="list-style-type: none"> <li>- To develop an understanding of dynamics and how they can show an idea.</li> <li>- To copy, remember and repeat actions using facial expressions</li> <li>- To explore pathways and levels.</li> </ul>	<p><b>Gymnastics- Shape and Balance</b></p> <ul style="list-style-type: none"> <li>- To perform gymnastic shapes and link them together.</li> <li>- To use shapes to create balances.</li> <li>- To link travelling actions and balances using apparatus.</li> <li>- To demonstrate different shapes, take off and landing when performing jumps.</li> <li>- To develop rolling and sequence building.</li> <li>- To create a sequence using apparatus.</li> </ul> <p><b>Games- Target</b></p> <ul style="list-style-type: none"> <li>- To consider how much power to apply when aiming at a target.</li> </ul> <p>To understand how to score using overarm and underarm throwing</p>	<p><b>Athletics</b></p> <ul style="list-style-type: none"> <li>- To develop the sprinting action</li> <li>- To develop jumping for distance</li> <li>- To develop technique when jumping for height</li> <li>- To develop throwing for distance</li> <li>- To develop throwing for accuracy</li> <li>- To select and apply skills to a athletics carousel</li> </ul> <p><b>Games- Invasion</b></p> <ul style="list-style-type: none"> <li>- To understand what being in possession means and support a teammate to do this.</li> </ul>



<p>To copy, repeat and create actions in response to a stimulus.</p> <p>To create a short dance phrase with a partner showing clear changes of speed.</p> <p>To create and perform using unison, mirroring and matching with a partner and also with a group</p>	<p>To develop striking to a target.</p> <p>To develop hitting a moving target.</p> <p>To select and apply the appropriate skill to the target game.</p>	<ul style="list-style-type: none"><li>- To understand that scoring goals is an attacking skill and to explore ways to do this.</li></ul> <p>To understand that stopping goals is a defending skill and explore ways to do this.</p> <p>To explore how to gain possession.</p> <p>To mark an opponent and understand that this is a defending skill.</p> <p>To apply simple tactics for attacking and defending.</p>
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